

# **Families to Persons Case with UML-RSDS**

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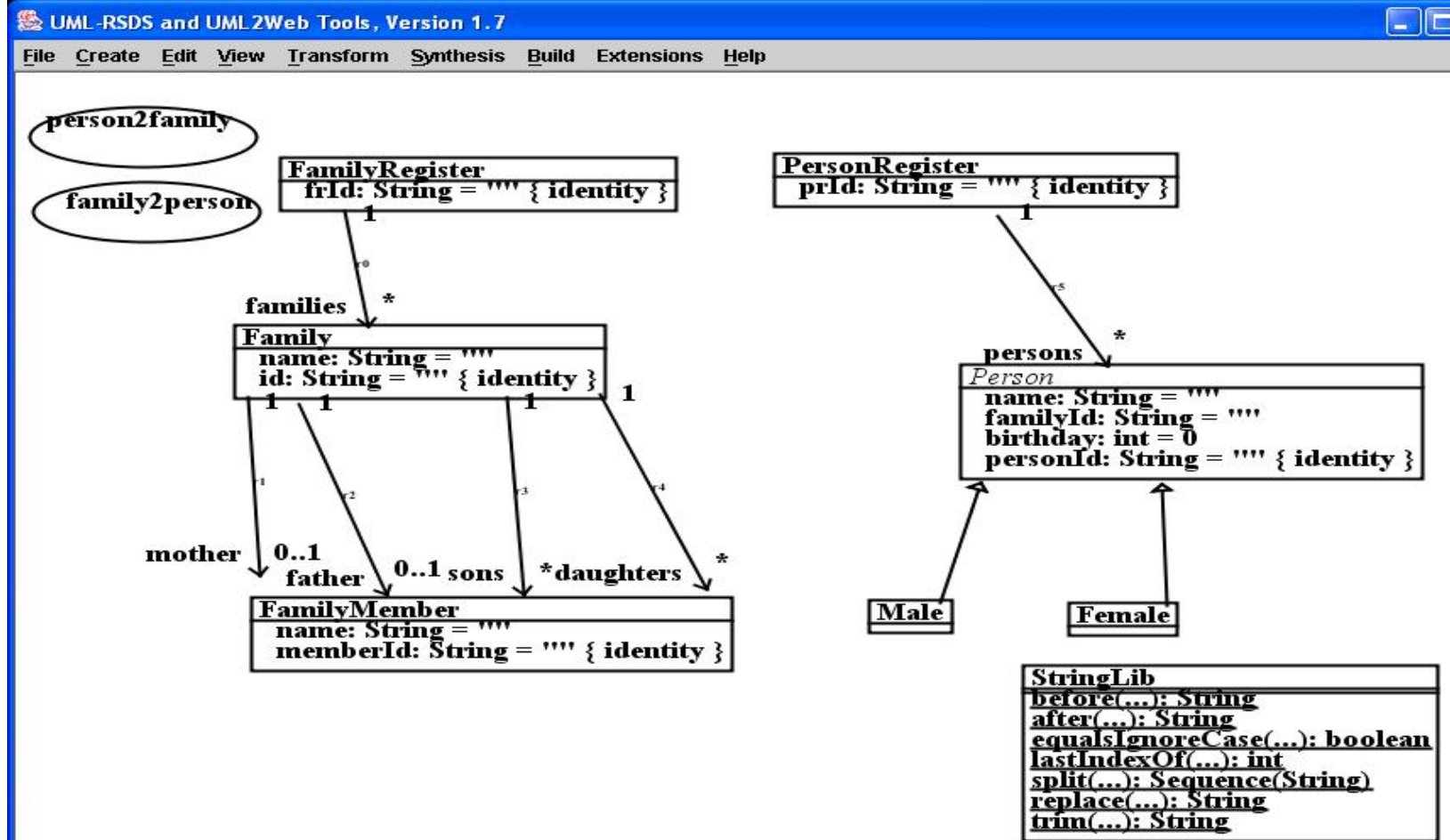
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## *Approach*

- Specification of bx using OCL
- Forward and reverse transformations derived from bx relation  $R$
- Executable transformation code synthesised from transformation specifications.

### *Forward transformation*

- forward transformation is defined by use case *person2family*
- inverse is defined by *family2person*.
- unique keys *personId*, *memberId* record 1-1 correspondence between persons and family members.



Metamodels of Families to Persons case

*Bx relation*

Formed of 4 invariants, (I1):

$$\begin{aligned} & \text{Family} \rightarrow \text{forall}(\text{fam} \mid \\ & \quad \text{FamilyMember} \rightarrow \text{forall}(m \mid \\ & \quad \quad m \in \text{fam.mother} \rightarrow \text{union}(\text{fam.daughters}) \Rightarrow \\ & \quad \quad \text{Female} \rightarrow \text{exists}(f \mid f.\text{personId} = m.\text{memberId} \ \& \\ & \quad \quad \quad f.\text{familyId} = \text{fam.id} \ \& \\ & \quad \quad \quad f.\text{name} = \text{fam.name} + ", " + m.\text{name})) \end{aligned}$$

(I2):

$$\begin{aligned} & \text{Family} \rightarrow \text{forall}(\text{fam} \mid \\ & \quad \text{FamilyMember} \rightarrow \text{forall}(m \mid \\ & \quad \quad m \in \text{fam.father} \rightarrow \text{union}(\text{fam.sons}) \Rightarrow \\ & \quad \quad \text{Male} \rightarrow \text{exists}(f \mid f.\text{personId} = m.\text{memberId} \ \& \\ & \quad \quad \quad f.\text{familyId} = \text{fam.id} \ \& \\ & \quad \quad \quad f.\text{name} = \text{fam.name} + ", " + m.\text{name})) \end{aligned}$$

Express that families model is consistent wrt persons model.

(I3):

$$\begin{aligned} & \textit{Female} \rightarrow \textit{forAll}(f \mid \\ & \quad \textit{FamilyMember} \rightarrow \textit{exists}(m \mid m.\textit{memberId} = f.\textit{personId} \ \& \\ & \quad \quad \textit{Family} \rightarrow \textit{exists}(\textit{fam} \mid \textit{fam}.\textit{id} = f.\textit{familyId} \ \& \\ & \quad \quad \quad m \in \textit{fam}.\textit{mother} \rightarrow \textit{union}(\textit{fam}.\textit{daughters}) \ \& \\ & \quad \quad \quad f.\textit{name} = \textit{fam}.\textit{name} + ", " + m.\textit{name})) \end{aligned}$$

(I4):

$$\begin{aligned} & \textit{Male} \rightarrow \textit{forAll}(f \mid \\ & \quad \textit{FamilyMember} \rightarrow \textit{exists}(m \mid m.\textit{memberId} = f.\textit{personId} \ \& \\ & \quad \quad \textit{Family} \rightarrow \textit{exists}(\textit{fam} \mid \textit{fam}.\textit{id} = f.\textit{familyId} \ \& \\ & \quad \quad \quad m \in \textit{fam}.\textit{father} \rightarrow \textit{union}(\textit{fam}.\textit{sons}) \ \& \\ & \quad \quad \quad f.\textit{name} = \textit{fam}.\textit{name} + ", " + m.\textit{name})) \end{aligned}$$

Express that persons model is consistent wrt families model.

I3, I4 are logical duals of I1, I2.

*family2person transformation (from I1 and I2):*

Family::

```
m : mother->union(daughters) =>  
  Female->exists( f | f.personId = m.memberId &  
    f.familyId = id &  
    f.name = name + ", " + m.name )
```

Family::

```
m : father->union(sons) =>  
  Male->exists( f | f.personId = m.memberId &  
    f.familyId = id &  
    f.name = name + ", " + m.name )
```

*person2family:*

Logically strengthen (I3) and (I4), enforce that persons are mapped to parents preferentially:

Female::

```
FamilyMember->exists( m | m.memberId = personId &
  Family->exists( fam | fam.id = familyId &
    (fam.mother@pre.size = 0 =>
      m : fam.mother & m /: fam.daughters) &
    (fam.mother@pre.size > 0 & fam.mother@pre->excludes(m) =>
      m : fam.daughters) &
    fam.name = StringLib.before(name, ", ") &
    m.name = StringLib.after(name, ", ") ) )
```



Male::

```
FamilyMember->exists( m | m.memberId = personId &
  Family->exists( fam | fam.id = familyId &
    (fam.father@pre.size = 0 =>
      m : fam.father & m /: fam.sons) &
    (fam.father@pre.size > 0 & fam.father@pre->excludes(m) =>
      m : fam.sons) &
    fam.name = StringLib.before(name, ", ") &
    m.name = StringLib.after(name, ", ") ) )
```

*Change propagation*

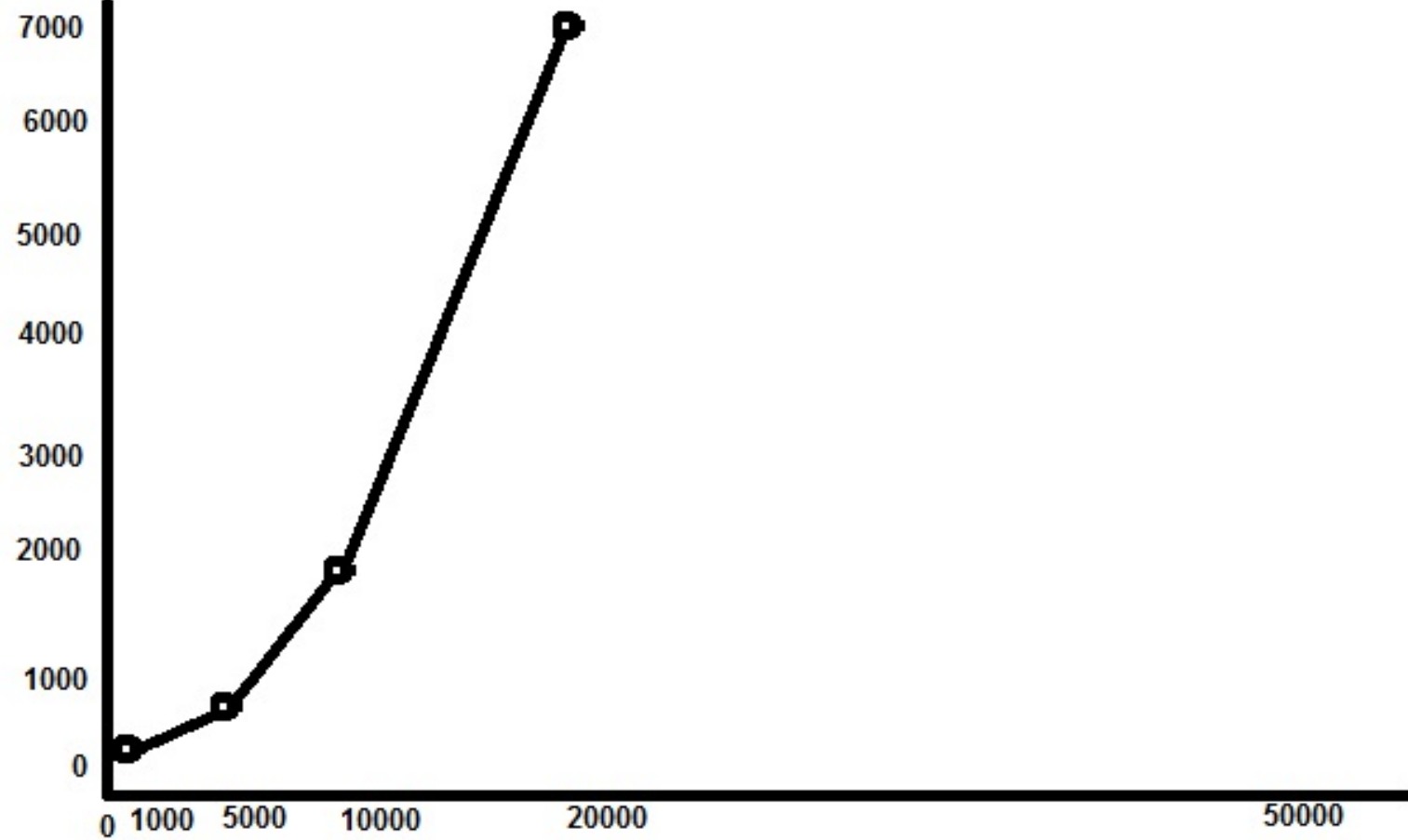
<i>family model change</i>	<i>person model change</i>
New <i>FamilyMember</i>	new <i>Male</i> or <i>Female</i>
New empty <i>Family</i>	no change
Changed <i>Family</i> :: <i>name</i>	changed <i>name</i> for each person from the family
Changed <i>FamilyMember</i> :: <i>name</i>	changed <i>name</i> for corresponding person
Move a member from <i>father</i> to <i>sons</i> in family	no change

<i>person model change</i>	<i>family model change</i>
New <i>Person</i>	new <i>FamilyMember</i> , possibly new <i>Family</i>
Changed <i>Person</i> :: <i>familyId</i>	moves corresponding member to new or modified <i>Family</i>
Changed <i>Person</i> :: <i>name</i>	changes <i>name</i> of corresponding member and possibly of its family
Changed <i>Person</i> :: <i>birthday</i>	no change

*Evaluation*

<i>Test</i>	<i>Description</i>	<i>Execution time</i>
1	Changed Person name, familyId	10ms
2	Changed Person birthday	10ms
3	New Persons (10000)	35s
4	Changed Family name	10ms
5	Changed FamilyMember name	10ms
6	New Family	10ms
7	New FamilyMember (50000)	27s

Invariants (I1) to (I4) are established in each case.



Execution time of test7

## *Conclusions*

- Solution is concise (30 LOC)
- Declarative, close to logical statement of problem
- Incremental change propagation for attribute, creation, move updates
- Efficient up to 50,000 model elements.